Sound Map

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Time | Diegetic or Non-Diegetic | Object, Foley,Action, Ambience, Music | Effect | Music or Sound Description |
| 00:01 | Non-Diegetic | Music | Music fades in with image | Solemn, mellow, quiet  |
| 00:05 | Diegetic  | Foley | Footsteps |  |
| 00:05 | Diegetic  | Foley | Clothing rustling |  |
| 00:05 | Diegetic  | Foley | Bag |  |
| 00:07 | Diegetic  | Action | Transition vacuum like sound into overheard conversation | Smoothly transitions into conversation in Mark’s head |
| 00:07 | Non-Diegetic | Music | Fades down | Becomes quieter to make space for girls’ conversation |
| 00:08 | Non-Diegetic | Dialogue | 2 Girls’ Conversation | With reverb |
| 00:19 | Diegetic  | Foley | Bag hitting the ground |  |
| 00:21 | Diegetic  | Foley | Bag Zipper |  |
| 00:22 | Diegetic | Dialogue | Girls’ Conversation fades out |  |
| 00:22 | Non-Diegetic | Music | Music Fades back up | Becomes a little louder to replace girls’ conversation, same level as beginning of film |
| 00:24 | Diegetic  | Foley | Taking out magazine |  |
| 00:28 | Diegetic  | Foley | Magazine flipping |  |
| 00:32 | Diegetic  | Foley | Clothes rustling | When taking out phone |
| 00:36 | Non-Diegetic | Action | Enter vacuum sound | To enter imagined phone call |
| 00:36 | Non-Diegetic | Music | Music Fades out |  |
| 00:36 | Diegetic | Object | Phone ring | Vibraphone, happy tune |
| 00:40 | Diegetic | Dialogue | Phone Conversation | Girl edited to sound like she would through a phone, slightly panned left |
| 00:55 | Non-Diegetic | Music | Music fades back in |  |
| 00:55 | Non-Diegetic | Action | Exit vacuum sound | To exit imagined phone call |
| 00:58 | Diegetic | Foley | Clothing Rustling | For when he puts the phone back in his pocket |
| 01:01 | Diegetic | Foley | Magazine flipping |  |
| End of the End Credits | Non-Diegetic | Music | Fade out | Sadder than before, with a slow fade out into a black screen |